



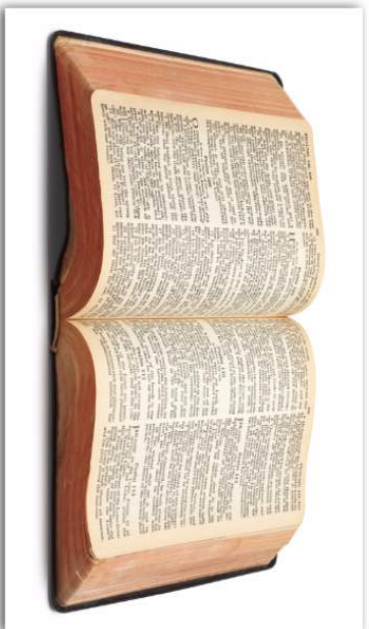
**I PLEDGE ALLEGIANCE TO THE
CHRISTIAN FLAG AND TO THE SAVIOUR
FOR WHOSE KINGDOM IT STANDS; ONE
BROTHERHOOD, UNITING ALL MANKIND
IN SERVICE AND IN LOVE.**



**“I PLEDGE ALLEGIANCE TO THE
BIBLE, GOD’S HOLY WORD, I WILL
MAKE IT A LAMP UNTO MY FEET AND
A LIGHT UNTO MY PATH AND WILL
HIDE ITS WORDS IN MY HEART THAT
I MIGHT NOT SIN AGAINST GOD.**



**I PLEDGE ALLEGIANCE TO THE FLAG
OF THE UNITED STATES OF AMERICA,
AND TO THE REPUBLIC FOR WHICH
IT STANDS, ONE NATION UNDER GOD,
INDIVISIBLE, WITH LIBERTY AND
JUSTICE FOR ALL.**



**I PLEDGE ALLEGIANCE
TO THE BIBLE, GOD'S
HOLY WORD, I WILL
MAKE IT A LAMP UNTO
MY FEET AND A LIGHT
UNTO MY PATH AND
WILL HIDE ITS WORDS
IN MY HEART THAT I
MIGHT NOT SIN
AGAINST GOD**



**I PLEDGE ALLEGIANCE
TO THE CHRISTIAN
FLAG AND TO THE
SAVIOUR FOR WHOSE
KINGDOM IT STANDS;
ONE BROTHERHOOD,
UNITING ALL
MANKIND IN SERVICE
AND IN LOVE.**



**I PLEDGE ALLEGIANCE
TO THE FLAG OF THE
UNITED STATES OF
AMERICA, AND TO THE
REPUBLIC FOR WHICH IT
STANDS, ONE NATION
UNDER GOD,
INDIVISIBLE, WITH
LIBERTY AND JUSTICE
FOR ALL.**

We hope you enjoy this free resource.

Everything from Ministry-To-Children.com is 100% free to copy & use in ministry.



I'm Tony Kummer - I started this website in 2007, but God is using it beyond my imagination. The mission is simple.

Help you tell kids about Jesus!

Our team is honored that you choose our material. Thank you for ...

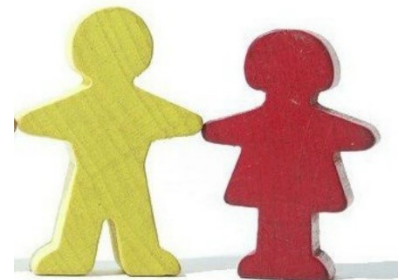
- serving where God has placed you.
- telling children about Jesus.
- allowing us to be a part of your mission.

We don't ask for money, but we do need your help.

Please consider the following:

1. Comment on the website to encourage our authors.
2. Link to us from your blog or church website.
3. Share our posts on Pinterest or Facebook.
4. Tell a friend to google "Ministry to Children."
5. Add me (and our team) to your personal prayer list.

Ministry-To-Children



I'd love to hear your feedback on this download. Tony@ministry-to-children.com

May God bless you and continue to bless your ministry!